

# A Practical Fault Attack on ARX-like Ciphers

## With a Case Study on ChaCha20

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- 1 Background
- 2 Device Preparation & Profiling
- 3 Fault Attacks
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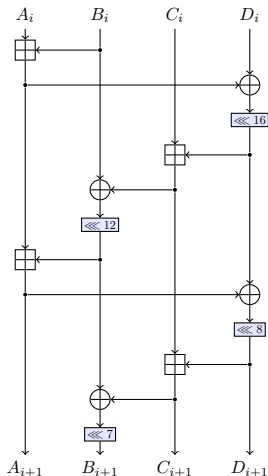
# ChaCha Overview

- Stream cipher published by D. Bernstein in 2008<sup>1</sup>.
- Popular thanks to adoption by Google in their TLS implementation.
- It is a variant of Salsa20, with increased level of diffusion.
- Based on ARX (Addition-Rotation-Xor).
- No practical fault analysis published yet.

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<sup>1</sup>D. J. Bernstein: ChaCha, a variant of Salsa20, New Stream Cipher Designs - The eSTREAM Finalists, 2008.

# ChaCha20 Overview



$$X = \begin{pmatrix} x_0 & x_1 & x_2 & x_3 \\ x_4 & x_5 & x_6 & x_7 \\ x_8 & x_9 & x_{10} & x_{11} \\ x_{12} & x_{13} & x_{14} & x_{15} \end{pmatrix} = \begin{pmatrix} c_0 & c_1 & c_2 & c_3 \\ k_0 & k_1 & k_2 & k_3 \\ k_4 & k_5 & k_6 & k_7 \\ t_0 & t_1 & v_0 & v_1 \end{pmatrix}$$

$$b_0 = x_0 + x_1, b_3 = (x_3 \oplus b_0) \lll 16$$

$$b_2 = x_2 + b_3, b_1 = (x_1 \oplus b_2) \lll 12$$

$$y_0 = b_0 + b_1, y_3 = (b_3 \oplus y_0) \lll 8$$

$$y_2 = b_2 + y_3, y_1 = (b_1 \oplus y_2) \lll 7$$

32-bit words:

- $c_i$  – constants
- $k_i$  – key
- $t_i$  – counter
- $v_i$  – nonce

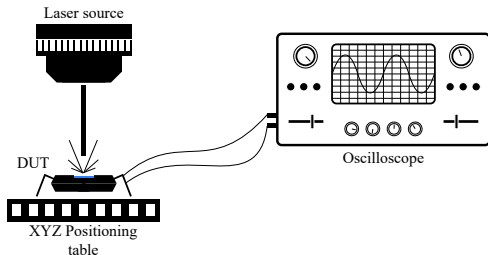
Figure: Quaterround function.

# ChaCha20 Algorithm

**Inputs:** Constant C; Key K; Counter T; Nonce V;

```
1:  $X \leftarrow \text{InitialState}(C, K, T, V)$ 
2:  $Y \leftarrow X$ 
3: for  $i = 0$  to 9 do
4:   {Column Round}
5:    $(x_0, x_4, x_8, x_{12}) \leftarrow \text{Quarterround}(x_0, x_4, x_8, x_{12})$ 
6:    $(x_1, x_5, x_9, x_{13}) \leftarrow \text{Quarterround}(x_1, x_5, x_9, x_{13})$ 
7:    $(x_2, x_6, x_{10}, x_{14}) \leftarrow \text{Quarterround}(x_2, x_6, x_{10}, x_{14})$ 
8:    $(x_3, x_7, x_{11}, x_{15}) \leftarrow \text{Quarterround}(x_3, x_7, x_{11}, x_{15})$ 
9:   {Diagonal Round}
10:   $(x_0, x_5, x_{10}, x_{15}) \leftarrow \text{Quarterround}(x_0, x_5, x_{10}, x_{15})$ 
11:   $(x_1, x_6, x_{11}, x_{12}) \leftarrow \text{Quarterround}(x_1, x_6, x_{11}, x_{12})$ 
12:   $(x_2, x_7, x_8, x_{13}) \leftarrow \text{Quarterround}(x_2, x_7, x_8, x_{13})$ 
13:   $(x_3, x_4, x_9, x_{14}) \leftarrow \text{Quarterround}(x_3, x_4, x_9, x_{14})$ 
14: end for
15:  $Z \leftarrow X + Y$ 
16: return Z
```

# Experimental Setup



- 1064 nm diode pulse laser with 8 W pulse power.
- 20× magnification lens, resulting to  $15 \times 3.5 \mu\text{m}^2$  spot size.
- DUT: 8-bit ATmega328P mounted on Arduino UNO board.

# Contributions

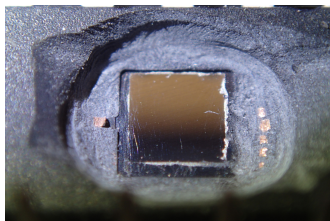
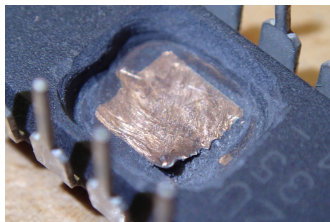
- We demonstrate the first practical attack on ChaCha.
- We target the following operations of the cipher:
  - Final addition operation between  $X$  and  $Y$  at the end of the keystream generation.
  - 12-bit rotation during Quaterround in round 20.
  - Branch-not-equal during Quaterround in round 20.



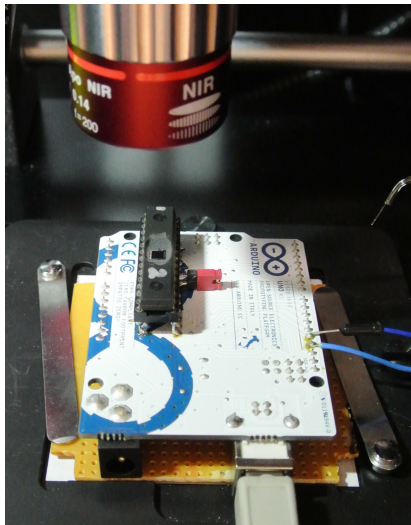
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# Mechanical Decapsulation



# DUT - Arduino Board



# Spatial Profiling

- Total die area:  $\approx 3 \times 3 \text{ mm}^2$ .
- Step size in each direction:  $15 \mu\text{m}$ , resulting to 40.000 scans.
- Sensitive area of the chip:  $\approx 20 \times 55 \mu\text{m}^2$ .

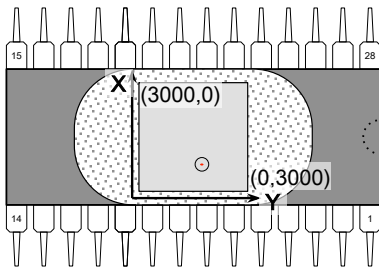


Figure: Sensitive area of ATmega328P.

# Temporal Profiling

- One instruction takes 62.5 ns.
- We targeted EOR instructions during the profiling phase.
- We could precisely disturb a single instruction.

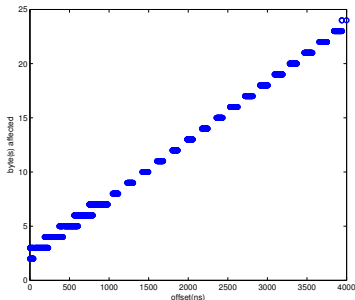
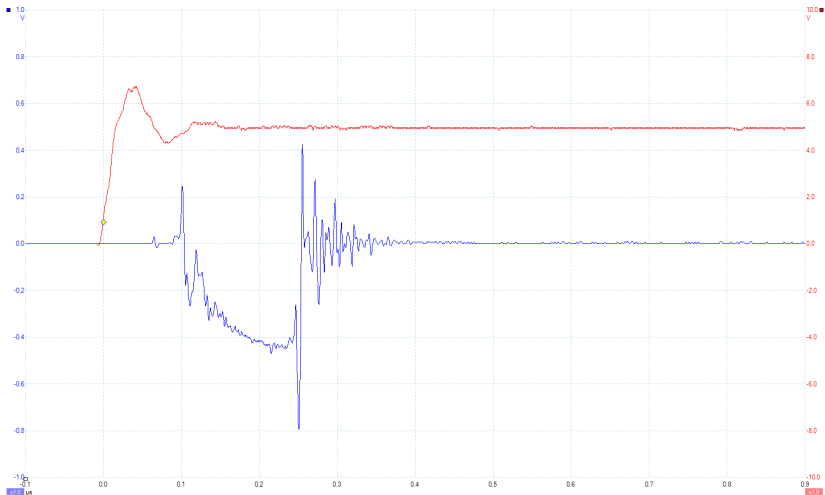


Figure: Disturbance of different instructions w.r.t. time.

# Trigger and Laser Response



# Instruction Changes and “Skips”

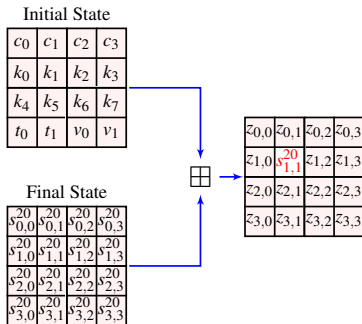
- Fault injection changes the instruction opcode on the bus.
- This can result into instruction change (ADD  $\rightarrow$  SUB, ADC  $\rightarrow$  SBC).
- In case the opcode is invalid, instruction decoder will not recognize it – effectively resulting into NOP.

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# Attack on Final Addition



Fault injection skips the function call to 32-bit addition subroutine.

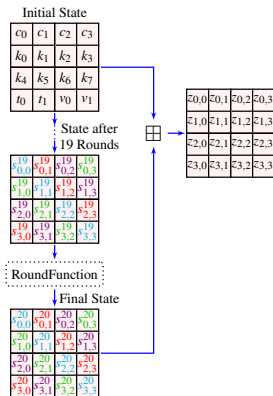
$$z_{1,1} = k_1 + s_{1,1}^{20}$$

$$z'_{1,1} = s_{1,1}^{20}$$

$$k_1 = z_{1,1} - z'_{1,1}$$

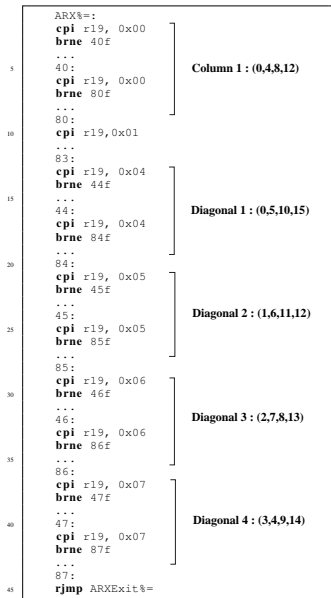
Key Words Revealed	Fault Injection Timing (in clock cycles)
$k_0$	$t_0 + 153$
$k_1$	$t_0 + 191$
$k_2$	$t_0 + 230$
$k_3$	$t_0 + 281$
$k_4$	$t_0 + 319$
$k_5$	$t_0 + 359$
$k_6$	$t_0 + 398$
$k_7$	$t_0 + 436$

# Attack on Rotation



- We target 12-bit rotation in each Quaterround in round 20.
- Shifted values of the diagonals and knowledge of the first and the last row of the initial matrix helps to reduce the key search space from  $2^{256}$  to  $2^{12}$  with just 4 faults and recovers the key with 8 faults.
- Similarly to previous attack, function calls (RCALL) to 32-bit shifts were skipped.

# Diagonal Fault Attack



- Attack takes advantage of the fact that operation on any diagonal involves a series of CPI – BRNE instructions.
- By carefully skipping certain branch instructions, we can force some operations on diagonals to be executed twice.
- 5 fault injections can recover the whole 256-bit key.

# Instruction Replacement Attack

- Targets the four 8-bit additions after the last round (final addition).
- Platform dependent, taking advantage of the fact that:
  - $\text{ADD} + \text{fault} \rightarrow \text{SUB}$
  - $\text{ADC} + \text{fault} \rightarrow \text{SBC}$
- For each 32-bit key word, we need 4 faults, resulting to 32 fault in total to recover the whole key.

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# Conclusion

Table: Summary of Fault Attack Results on ChaCha.

Attack Type	# of Fault Injections	Key Space
Attack on final Addition	8	1
Attack on Rotation	8	1
Diagonal Fault Attack	3	$2^{64}$
	5	1
Instruction Replacement	32	1

- While some faults models can be made harder by unrolling the implementation, it would only increase the required number of faults.
- Final addition is the main reason these attacks work.

Thank you!  
Any questions?